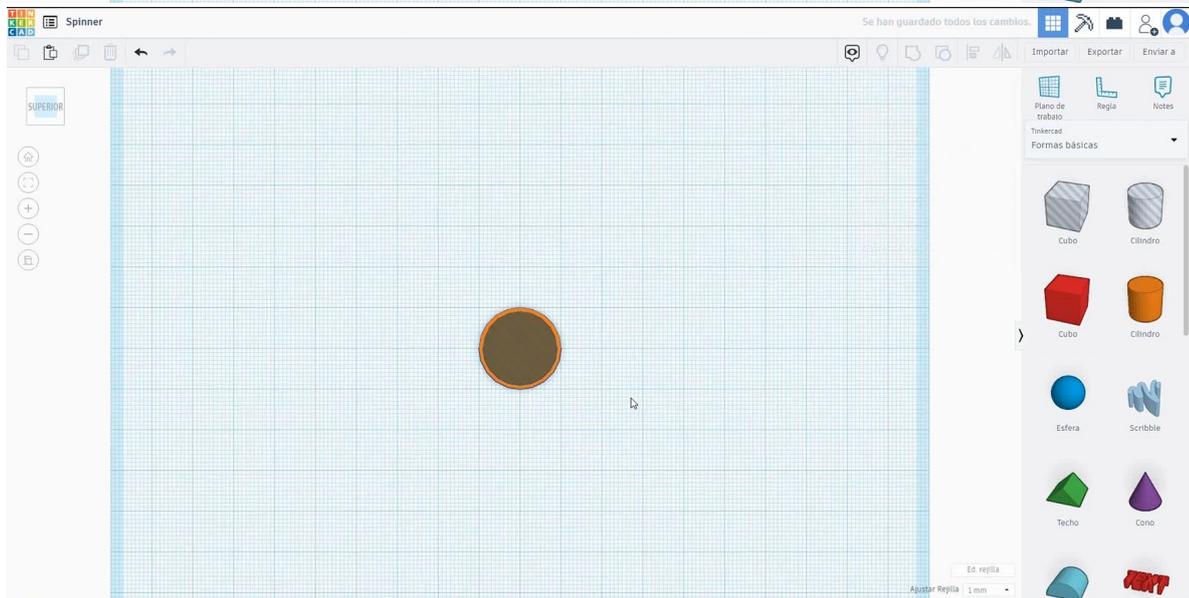
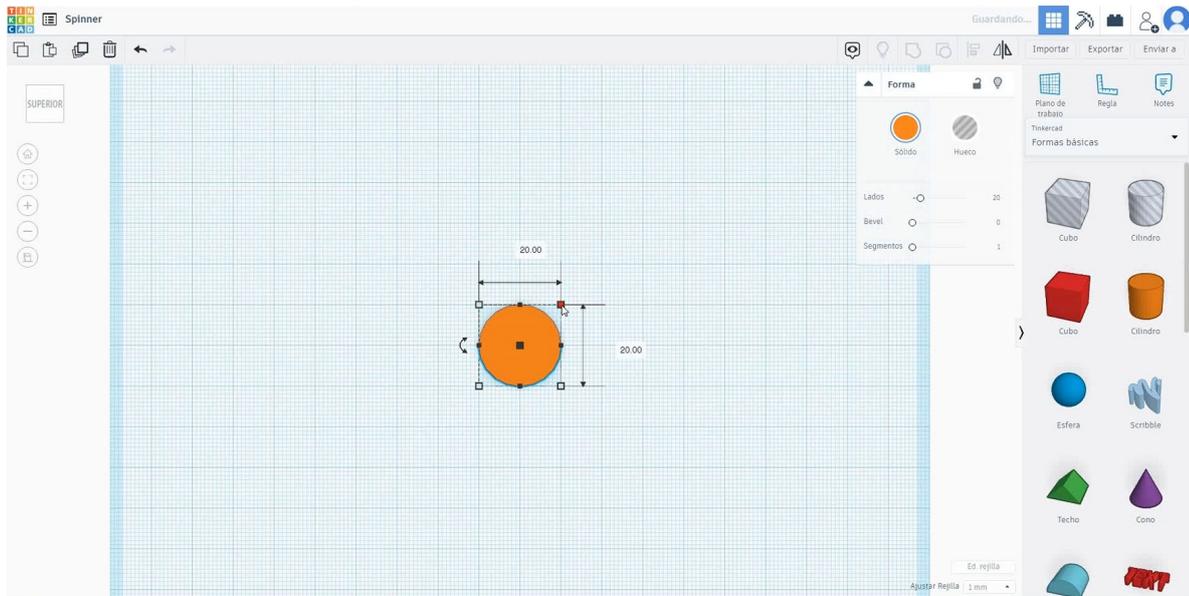
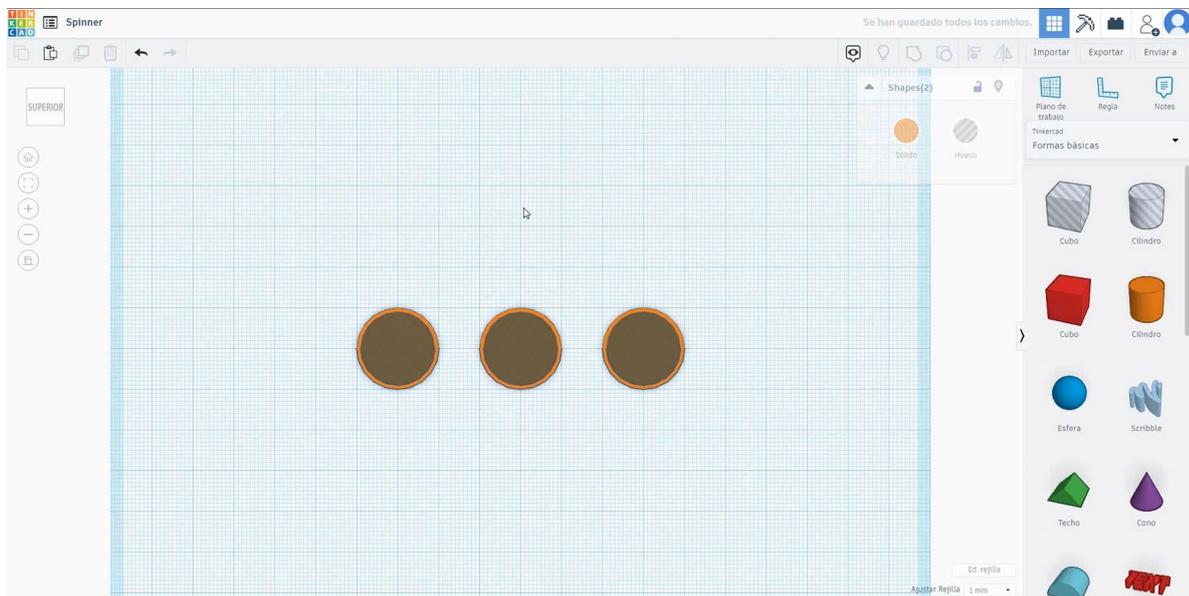


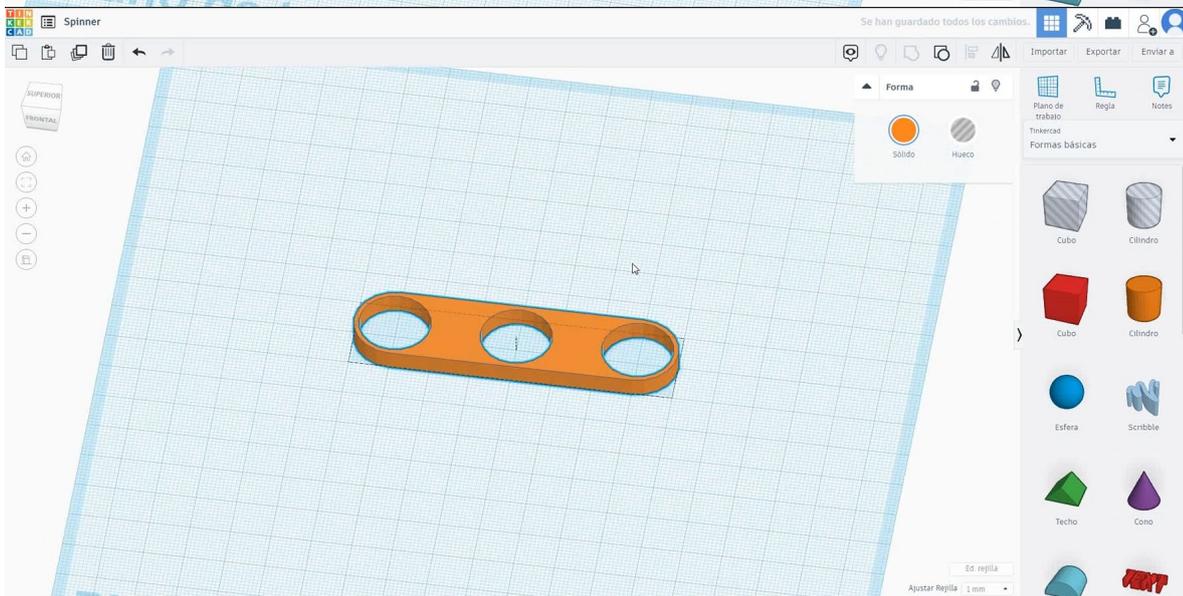
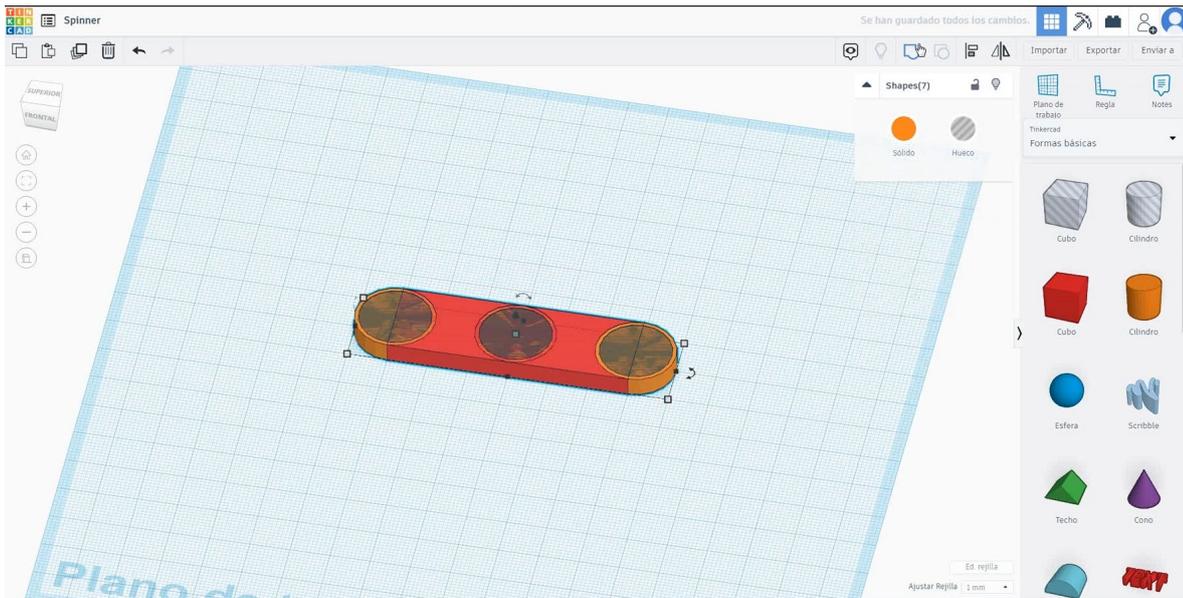
1. Choose the cylinder shape and size it to 20x20x5 mm. Then choose the cylinder shape in hole mode and size it to 18x18x5 mm and align in the center of the first cylinder.



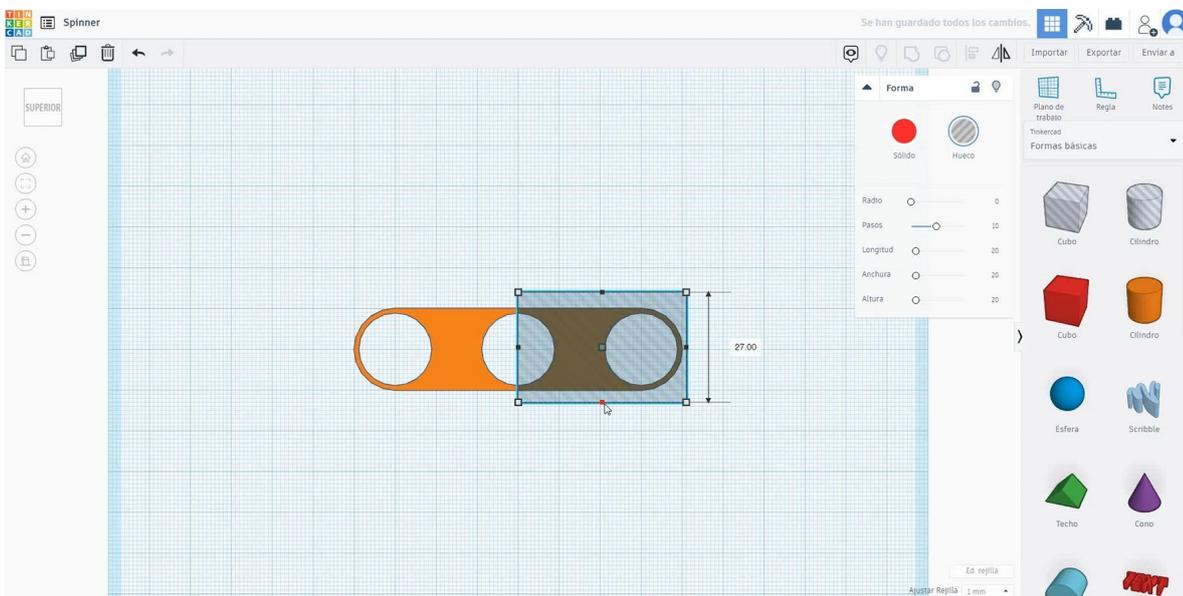
2. Select both shapes and copy two times moving it 30mm to the left and right.

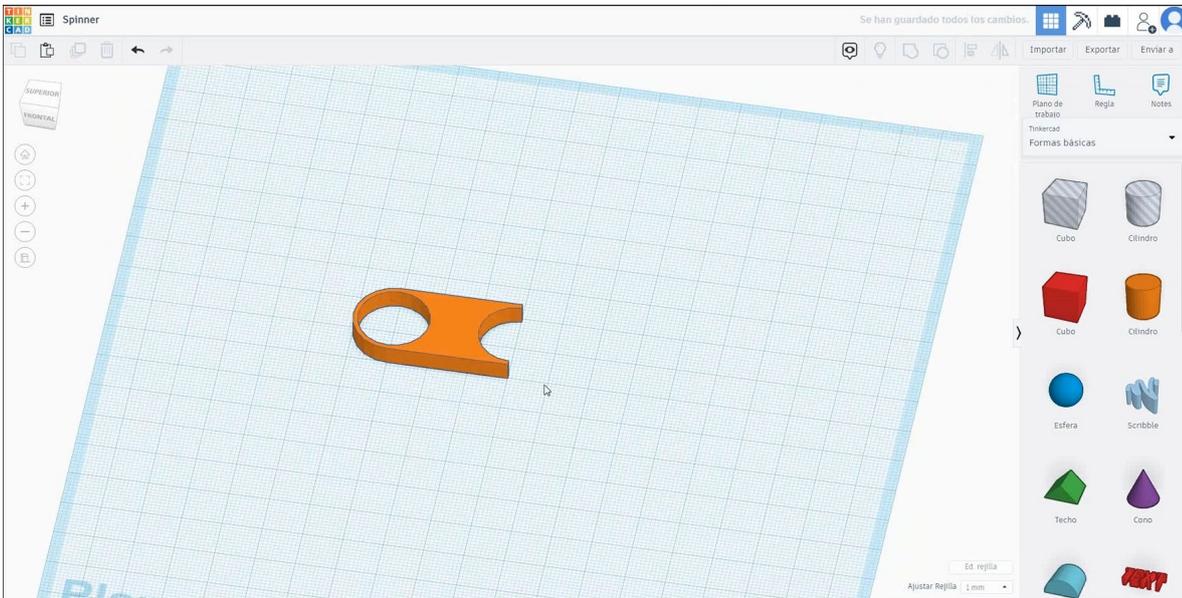


3. Select the cube shape , size it to 60x20x5 mm and put in the center of the three cylinders. Then select all the objects and press group.

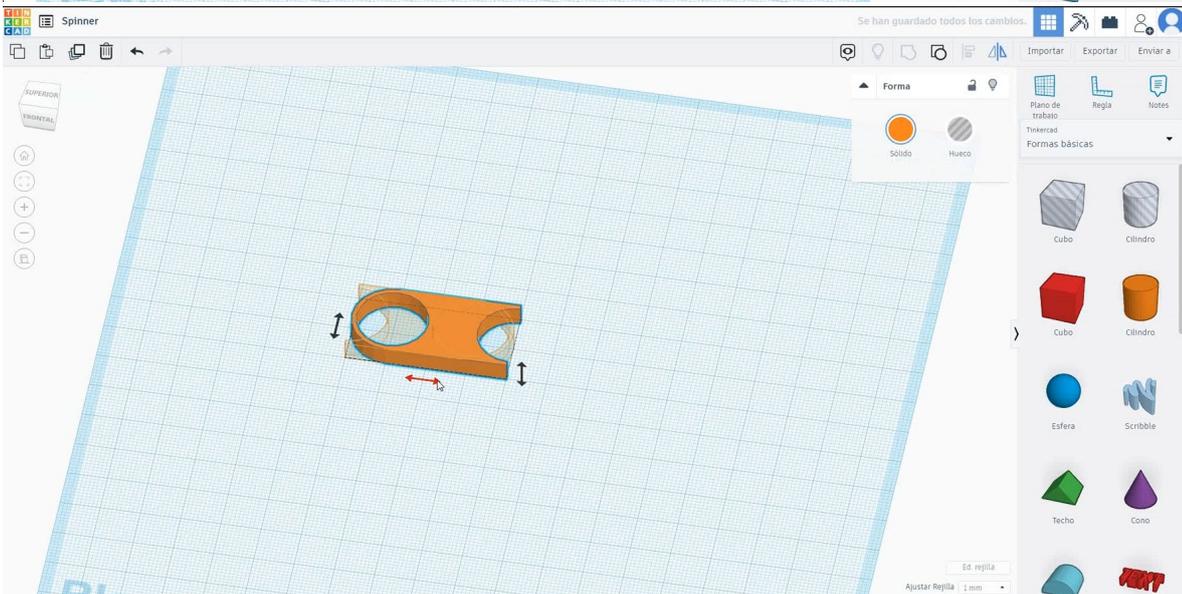
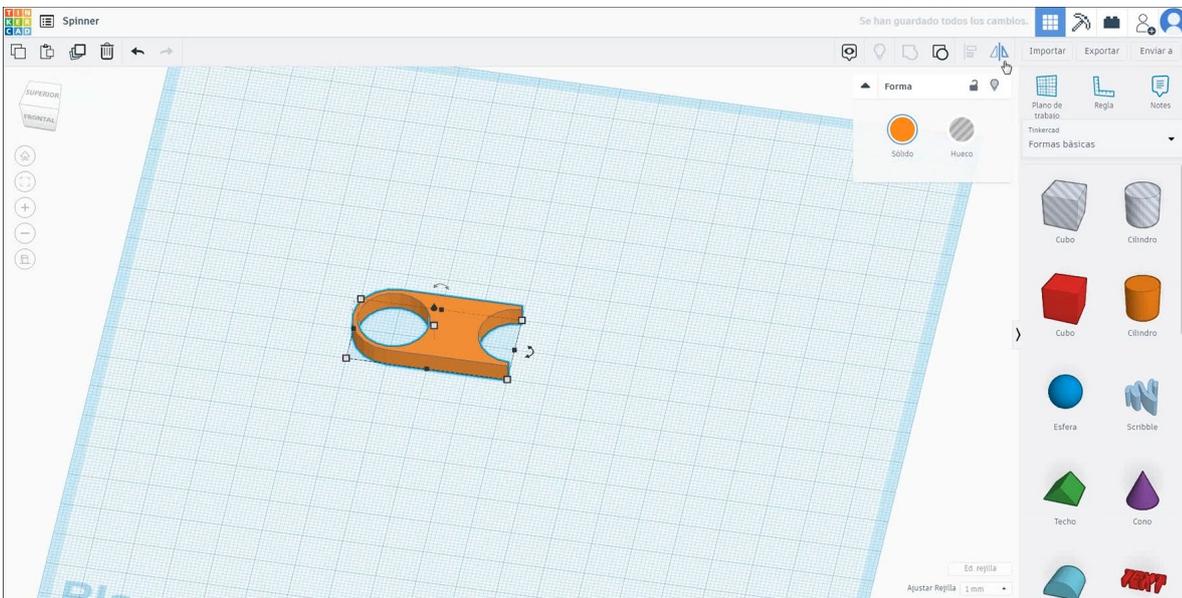


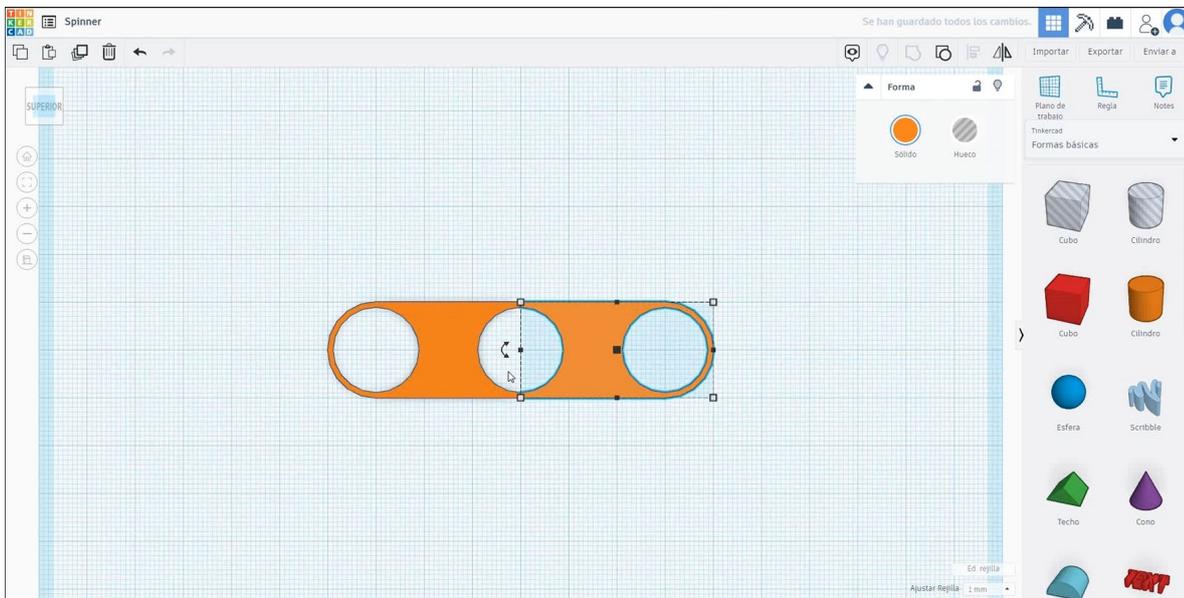
4. Now we have to cut the objet in half. Select cube in hole mode and size it bigger than the half of the object. Then select both objects pressing shift and press group.



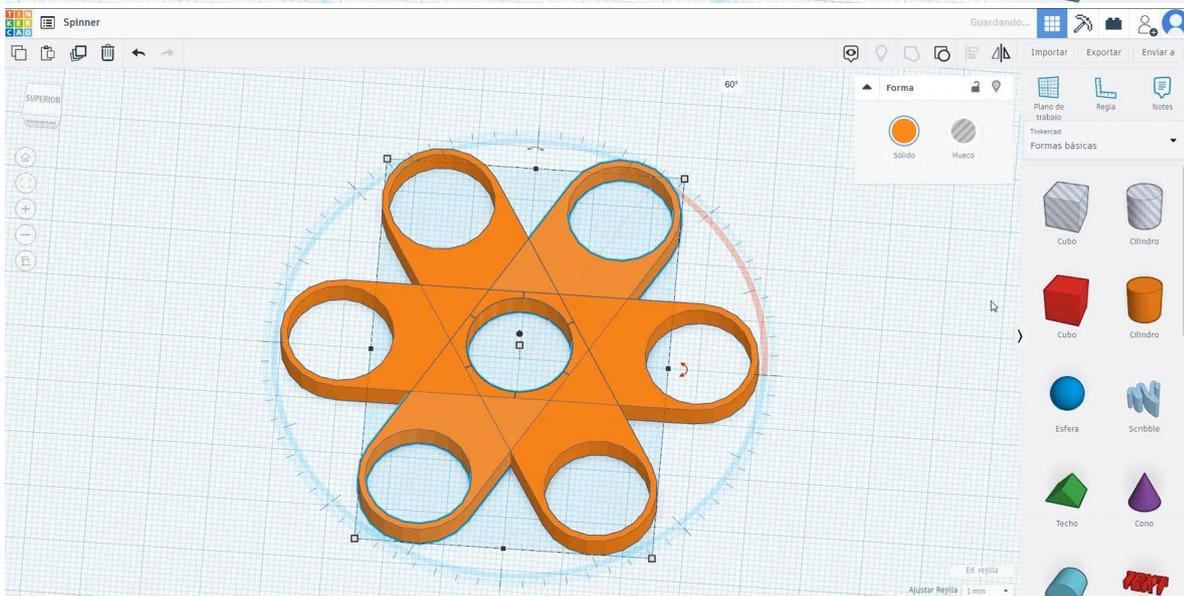
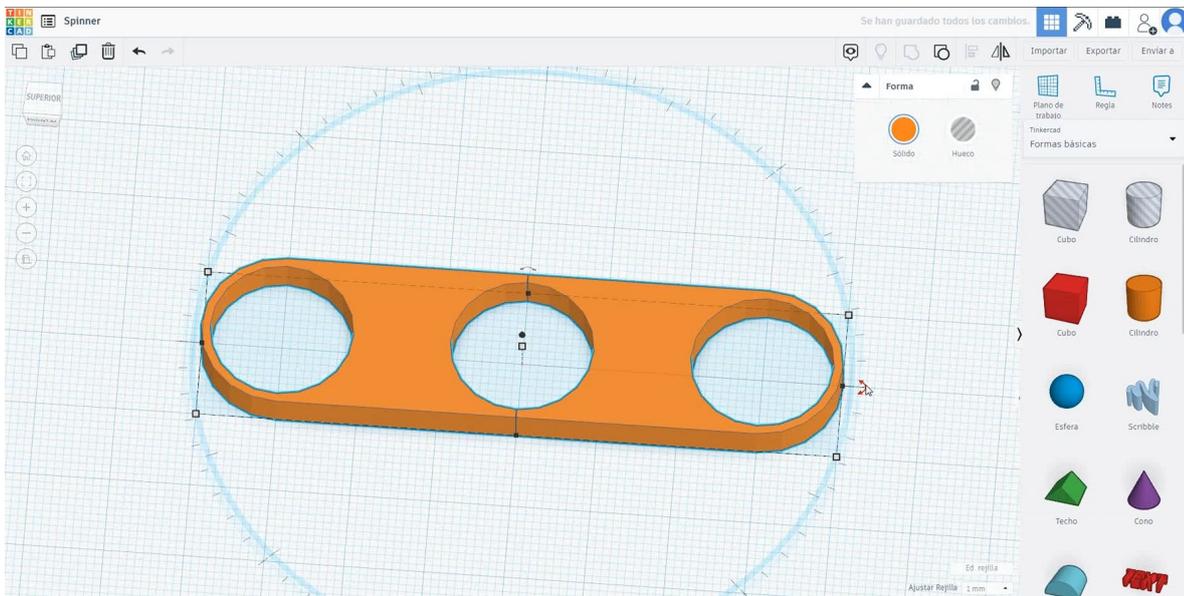


5. Select the object, then press duplicate , flip and the horizontal arrow to create a copy. Move it to make it match in the central part. Select both objects and press group.

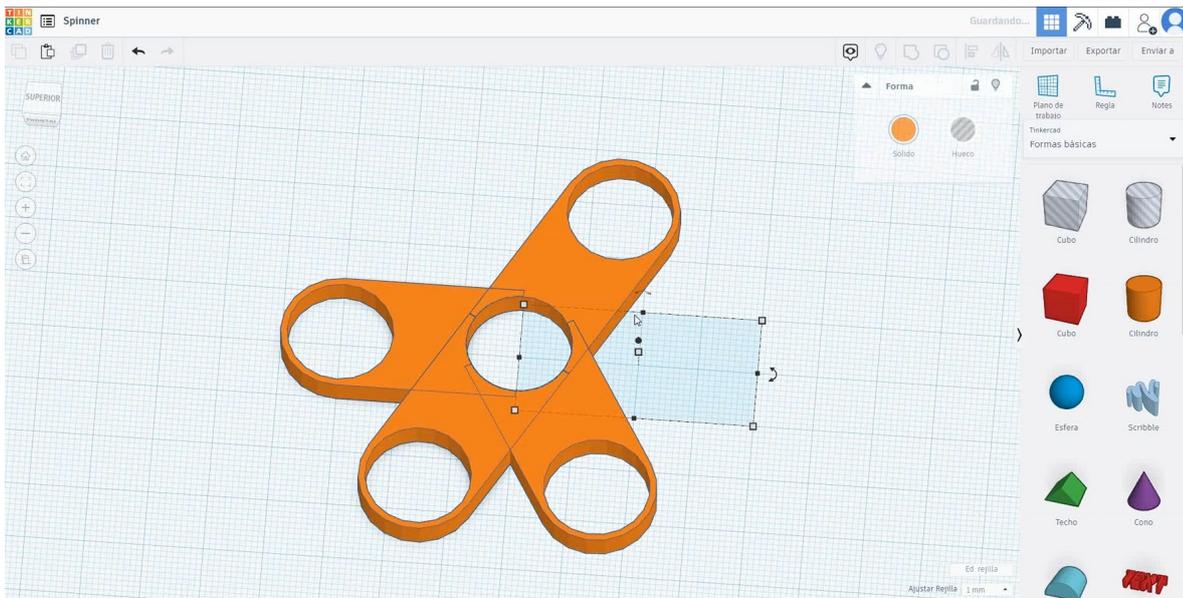




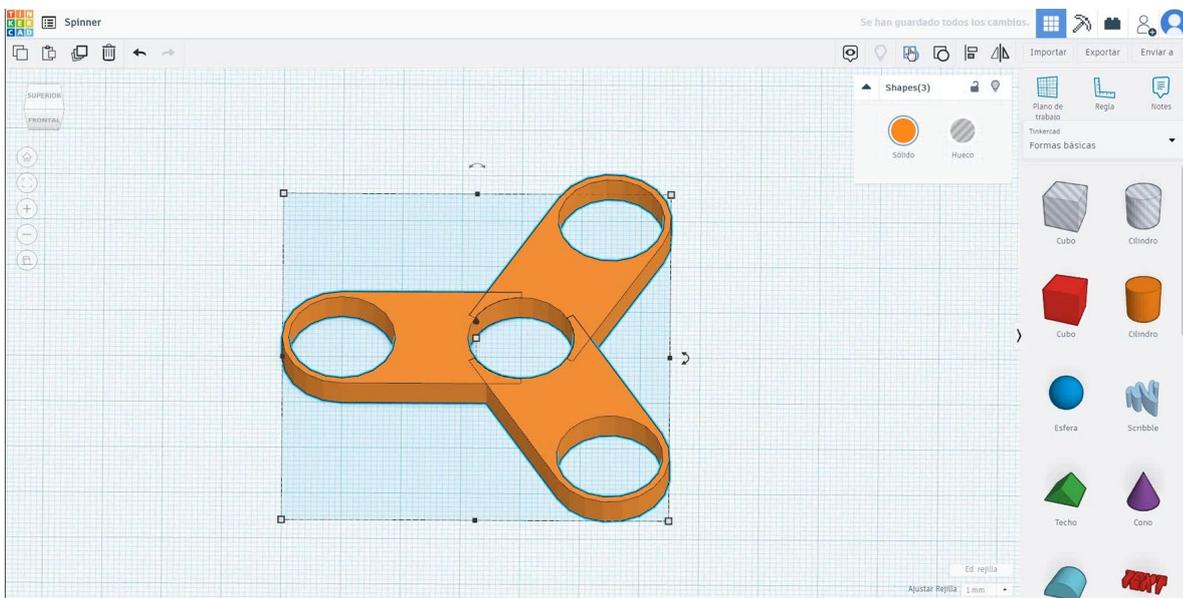
6. Now, we are going to rotate two times 60 degrees.



7. Select all the objects and press ungroup. Then select three and erase them.



8. Select the three objects and press group to merge them in one object.



9. Now, the spinner is finished.

